

BROWN & SIBLEY COUNTY COMMUNITY ADVOCATE

ABOUT THE POSITION

Location: New Ulm

Hours: 40 hours per week; Monday - Friday, and on-call rotation

Starting Salary: \$16.25/hour + Benefits

Reports to: Community Advocacy Manager **Team:** Community Advocacy Team

You will be:

- Providing non-judgmental support to victims and survivors of relationship abuse, sexual violence, sex trafficking, and stalking.
- Assisting with safety planning, crisis intervention, navigating the criminal and civil legal systems, and providing information and referrals to other community-based services
- Cultivating collaborative relationships with community partners to increase survivor safety

Your wages and benefits:

- Outstanding Paid Time Off (PTO) package 9.5 hours every 2 week pay period; up to 249
 hours a year for the first two years, with increasing hours after that
- Your choice of 7 paid holidays a year
- Health, dental, and vision insurance
- 403b retirement plan available CADA matches contributions up to \$40 every 2 week pay period (contribution increases after 4 years)

ABOUT US

MISSION

Providing safety and support to victims of domestic and sexual violence through education, advocacy, and shelter

VALUES

- Anti-oppression
- Community
- · Survivor-centered
- Stewardship
- Dignity

CADA'S CULTURE

- Highly flexible workplace
- A team of supportive and caring coworkers
- · Trauma-informed
- Welcoming and encouraging
- Values work-life balance and wellness
- Committed to individuals' professional growth

WHY YOU'RE A GREAT FIT

YOU ARE...

- Compassionate, empathetic, and welcoming
- A great active listener
- Skilled in trust-building and relationshipbuilding
- A creative problem solver
- Able to work independently while also contributing to a supportive team environment

YOU HAVE LIFE, WORK, OR EDUCATIONAL EXPERIENCE...

- Working with human service related systems
- Working with marginalized or underresourced communities
- That gives you an understanding of the issues of relationship abuse and sexual violence